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Season's Greetings from the Creators of *InFrame*

We, who produce *InFrame*, wish to thank all of you for the kind and generous response you have sent us since *InFrame* went live. Along with the many of you that said "Thank You", there has also been a few that have written me requesting that *InFrame* be updated more often than the every other month we've scheduled.

I'd like to consider that in the future. However, we must all remember that *InFrame* is a volunteer effort and that Larry, Paul, and I have regular full time endeavors. Therefore, *InFrame*, is a "part-time" effort. Also, we are building the web site as we go (which is paid for out-of-pocket--we don't have any advertisers or sponsors). Until the web site is fully developed, it's a time consuming process for Larry to create a home for all of the material we want to display and archive.

I would love to dream of the day when *InFrame* can be updated dynamically--hourly, if necessary. But that's not feasible today. We will continue to put forth the effort to include information directed all FrameMaker users, be they novice to advanced expert, but we can only do so if the FrameMaker community continues to support us by submitting material. The more material we get, the more we can consider updating *InFrame* with greater frequency.

I can't go any further without professing my sincere thanks to Paul K. Schulte for his outstanding efforts in nagging all of you for material, organizing it, and sending it to Larry and me with his notes and thoughts. *InFrame* could not exist without Paul's efforts.

Lets' not forget Larry Polk either. Larry has taken time away from both his work and his personal life to make a home for *InFrame*. He is totally responsible for both designing the site and making certain the submissions are incorporated with the proper links. I have had many emails from all of you complimenting his work.

Both of these gentlemen have done so much for the FrameMaker user community, solely out of their love for the product and their desire to create a lasting forum for all of you. Gentlemen, I applaud you.

And for all of you, dear readers and users, I wish the coming year bring you increased awareness of the value of FrameMaker, better skills, and profound success in both your vocational and personal arenas.

Dennis Hays, Publisher
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December 1999

With Issue 2, I've been able to have some more fun trying to beg, plead, and cajole articles from likely suspects on the multitude of topics that I hope *InFrame* will cover. I've had some success, but there's still much ground to cover. Take this as a not-so-subtle reminder that any reader of our efforts can contribute whatever they so desire. In other more blunt words, please send me your features, your case studies, or whatever your piece may concern and we'll gladly welcome it.

Your colleagues have also contributed some tips and articles requested by other readers. If you have a tip or technique that works well for you, please share it with us. By the same token, if you have a topic you'd like to see covered, or advice or suggestions for us, please share it.

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One of the topics in this Issue concerns "Justifying FrameMaker." Our colleague and friend Melanie Shook responded to the request for someone to write on this topic. And this is an excellent topic to use as an example. Many of you have used other strategies to justify FrameMaker. Or you have another take on this topic. We would love to have you share this with us and your colleagues.

Now that I've spent the first part of my comments on the necessary function of reminding you, our good readers, to send us what you will, I thought I'd share a little about myself as I didn't fit that into our debut Issue.

I started working with FrameMaker on a Unix box (specifically a Sun workstation) at version 3 in mid-summer 1993, and continue to have the pleasure of working on a Unix system. ("Unix," you read with fear and trepidation? "Try it some day; you'll like it!," I reply.) Specifically, I support numerous engineers, primarily those in design, but some in manufacturing, publishing their text-based documentation across my company's divisional lines. (I don't support our CAD-based documentation, but do interface with these draftspeople to publish some of my documents.) The firm for which I work makes implantable medical devices and we're reaching that time of year when we hear some of our patients' stories about how our products helped them, or even saved their lives, at our annual holiday party. It's not something you normally associate with FrameMaker, or most other software, but it is an always uplifting and inspiring message.

So in the spirit of the holiday season, Season's Greetings! And do keep your offerings for *InFrame* coming!

Paul K. Schulte, Production Manager
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December 1999

As we prepare to begin a new year, I would like to thank those of you who have given so kindly of yourselves by contributing to the content of *InFrame*. I would also like to encourage those of you who have not contributed to do so in the future. We are striving to make this a hospitable arena for all levels of FrameMaker users, from novice to expert. In this fashion, we welcome input from the "greenest" beginner to the most seasoned veterans. We want to hear from each and every one of you, so please don't be afraid to make yourselves heard.

Happy Holidays to everyone and thank you for your enthusiasm, praise, and most of all, your interest in *InFrame*. We are dedicated to this endeavor and it is very encouraging to see that our readers and contributors share in that dedication.

Larry Polk, Production Designer

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